

Tri-Cities Shooting Association, Inc. Presents .22 and .17 Rimfire Fun Matches for 2010

The Tri-Cities Shooting Association will hold .22 / .17 caliber rimfire rifle matches on:
4/2 (Start at ~ 08:30,) 5/16 (Start at ~ 07:30,) 6/6 (Start at ~ 07:30,)
7/25 (Start at ~ 07:30,) 8/15 (Start at ~ 07:30,) 10/17 (Start at ~ 08:30.)

It is not fair to your fellow shooters to delay the start of shooting because you are tardy.

Rifles: The match is limited to .22 and .17 caliber rimfire rifles, also known as target rifles, small varmint rifles, and plinkers. Any action (bolt, pump, semi-auto) is allowed, as is any sight. Bring at least 100 rounds of ammunition. Loaner rifles and ammo are available (call first).

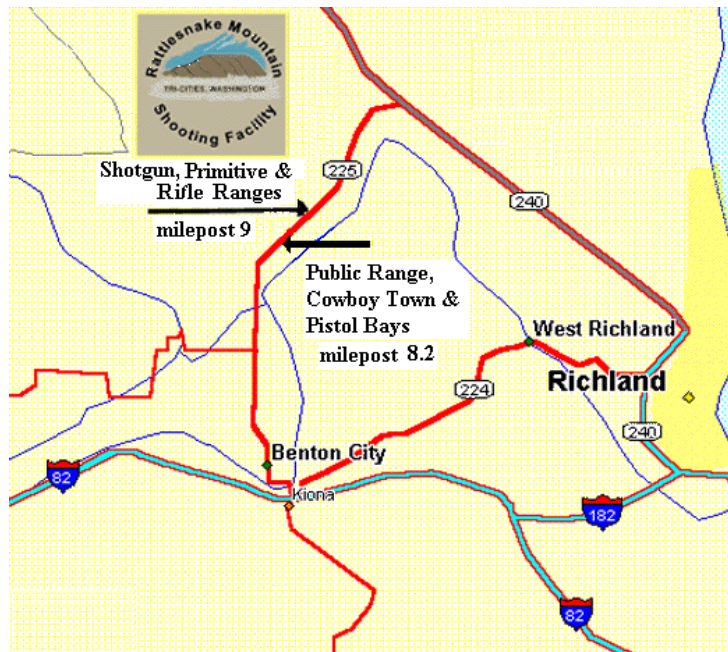
Targets: Shooters gain points by hitting a paper target located 100 yards away. The target has scoring rings that start at 10 points and go down. The 10 ring is 5 inches in diameter; the 9 ring is 8.5 inches in diameter; the 8 ring is 12 inches in diameter; and so on. The 10 ring is black, all the others are buff colored (old & faded paper).

Fees: Shooters under age 18 shoot for free. The \$10 fee for adult shooters covers the 40-shot main event. There is a \$2 fee for the optional "Mad Minute".

Prizes: Cash prizes are awarded.

Location: The Rattlesnake Mountain Shooting Range is located 10 miles NW of Richland. Access to the range is through a gate on highway 225 (Horn Road) about 3 miles south of highway 240 and about 8.5 miles north of I-82 in Benton City. Take the left half of the gravel road up the hill. Follow the signs. Look for people at the 100 yd line. Facilities at the range are primitive. Lavatories are available (portapotties) but there is no water. Please prepare accordingly.

Organizers: For more information about the match call Orm Arnold (946-9029) or Paul Rittmann (845-4900). We can also be reached by email at Orm@owt.com and PaulRittmann@verizon.com.



Match Procedure: The match is in two parts. The first part is a 40-shot event that takes a couple hours to finish. The second part is known as the "Mad Minute" and gets done in about 30 minutes.

40-Shot Main Event (all times are approximate)

7:30 or 8:30 am – plan on arriving by this time to get registered at the registration office and meet some new people. Shooters are also divided into two groups. One group shoots at the targets while the other group scores the shots.

Saturday, February 20, 2010

- 8:00 or 9:00 am – shooting begins with the sighting in period. This is 10 minutes to make sure your rifle hits the target okay. We'll help you adjust the sights. Shooters are normally in the prone position, which is lying belly down on a mat or piece of carpet. Any position is okay during the sighting in period. A sling helps to steady the rifle, if you have one.
- 8:15 or 9:15 am – shooters fire 10 shots for score in a time limit of 10 minutes from the prone position (prone slow fire). Shooters fire one shot at a time. People located downrange score each shot with a plug that goes in the bullet hole and a marker located on the outside of the target. The plug lets the shooter see where the bullet hit. The scoring marker tells the shooter what the score was for that shot.
- 8:30 or 9:30 am – shooters fire 5 shots for score in a time limit of 30 seconds from the prone position (prone rapid fire). Shooters start with their rifles loaded and aimed at the target. When the targets come into view the clock starts. The targets stay up for 30 seconds while the shooter tries to get all 5 shots in the 10 ring. Then the targets are lowered and scored. 5 plugs show where the bullets hit. A small chalkboard lists the scores.
- 8:40 or 9:40 am – shooters fire 5 shots for score in a time limit of 30 seconds from the prone position (second half of the prone rapid fire). This is a repeat of the previous so that a total of 10 shots are fired rapid fire from the prone position.
- 8:45 or 9:45 am – shooters fire 5 shots for score in a time limit of 30 seconds from the sitting or kneeling position (sitting/kneeling rapid fire). Same as the prone rapid fire except that the shooters are either sitting or kneeling. Sitting means your butt is on the mat. Usually, you rest your elbows are on your knees to help steady the rifle. Kneeling means that the knee on one leg and the foot on the other leg are on the ground.
- 8:55 or 9:55 am – shooters fire 5 shots for score in a time limit of 30 seconds from the sitting or kneeling position (second half of the sitting/kneeling rapid fire). This is a repeat of the previous so that a total of 10 shots are fired rapid fire from the sitting or kneeling position.
- 9:00 or 10:00 am – shooters fire 10 shots for score in a time limit of 10 minutes from the standing position (standing slow fire). Same as the prone slow fire except that the shooters are standing.
- 9:15 or 10:15 am – shooters and scorers switch positions and the shooting sequence is repeated
- 9:30 or 10:30 am – sighting in
- 9:45 or 10:45 am – prone slow fire (10 rounds)
- 10:00 or 11:00 am – prone rapid fire (10 rounds in two strings of 5)
- 10:15 or 11:15 am – sitting/kneeling rapid fire (10 rounds in two strings of 5)
- 10:30 or 11:30 am – standing slow fire (10 rounds)
- 10:45 or 11:45 am – scorers come back to the registration office and we talk about the match, award prizes to the winners, and find out who plans to shoot the mad minute.

Mad Minute

Course of Fire: The shooters are in prone position with loaded rifle and extra magazines/clips nearby. Targets are raised for 60 seconds (one minute) and shooters fire as many shots as possible at the target.

Scoring: Each shot inside, or touching the 8 ring (12 inches across) is 1 point. All others score 0 points. Prizes are awarded to the high scoring bolt action and high scoring semi-auto rifles. Success means finding a balance between speed and accuracy.